FACE THE SOVIET CHALLENGE

VS. TETRIS*

At last...a unique game theme to bring in new players

Player-selectable difficulty levels. Easy level gives an instructional mode.

Higher levels award bonus points and add new features.

One or simultaneous two-player feature with second player buy-in option

Developed in the Soviet Union, Tetris breaches the Iron Curtain.

Tetris is a totally new concept that is positively addicting. Simply put, it's a puzzle in motion. Using a joystick and buttons, fit pieces together to build horizontal lines. The more lines, the more you score. It's so easy, but somehow the challenge never ends.

Break the "shoot-'em-up, punch-'em-out" blahs with Tetris.

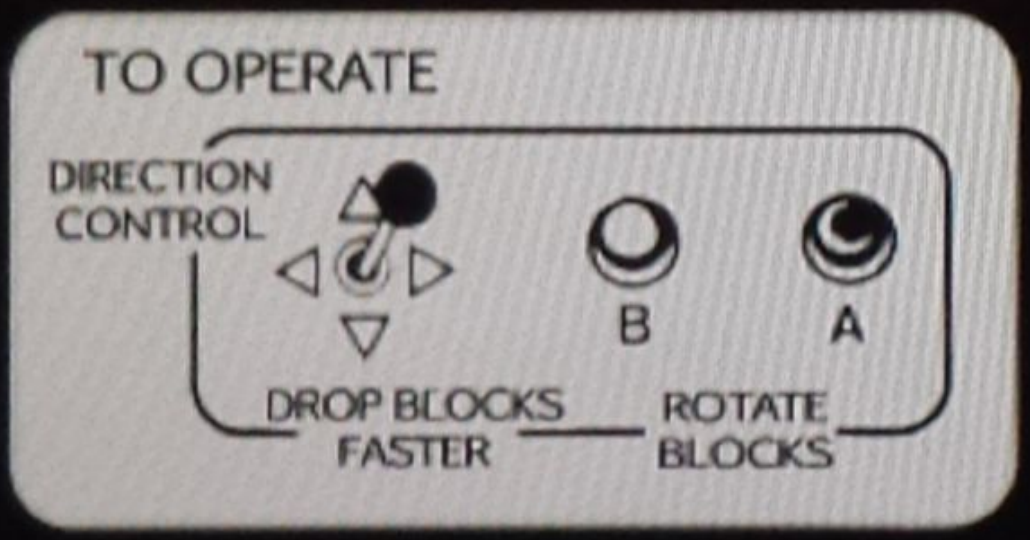
AVAILABLE AS A UNIVERSAL KIT

Includes PCB, controls, JAMMA harness, bezel and artwork for header, control panel, and side decals

TENGEN

THE SOVIET MIND GAME

TETRIS



HOW TO PLAY

Maneuver the shapes into position to fill all holes in the horizontal rows below. Once your piece is aligned, hold down on the joystick to drop the piece faster into place and double its score.

As pieces fall into place, the tower of shapes stacks up. Every time you fill a row, the row disappears. The game difficulty level increases and the pieces fall faster when a certain number of lines is reached.

VS Computer. 1Player or 2 Player Co-Op! Both players receive the same shapes in the same order on the same playfield!

Note: When you're playing a one-player game, the other side of the screen keeps track of the pieces you've used so far.